



Pregame Checklist for New Referees

Uniform & Equipment

- ☺ Please read carefully “Referee Attire and Equipment” prepared by OWPRA.

Arrival

- ☺ Arrive at the venue 30 minutes prior to your game. If you will be late, let your partner and the game or tournament organizer know ahead of time.

Pool Set Up

- ☺ Be sure the pool markings are present and correct (2M, 5M and mid-pool cones).
- ☺ Ensure the teams’ benches are placed correctly (behind the goal line), unless the pool layout prevents this.
- ☺ Make sure the edges of the re-entry areas are marked correctly (2M from the edge of the field play). Use cones if possible.

Desk Management

- ☺ Ensure desk workers can operate the clocks and fill out the score sheet correctly.
- ☺ If needed, review the table worker instructions and score sheet example.
- ☺ Be sure the game and possession (shot) clock(s) are set correctly.
- ☺ Make sure the horns (possession clock and end-of-period) work and are distinct.

Game Management

- ☺ Please review the section on “Player Safety” in “Instructions to New Referees.”
- ☺ Nail checks should be done prior to each team’s first game of the day or weekend.
- ☺ A captains’ meeting should be held 10 minutes before the start of the game.
 - Discuss any special tournament rules.
 - Discuss pool specifics: exclusion areas, out of bounds, sprint off location.
 - Discuss which side each team will start on. If there is a disagreement, flip a coin to determine sides. Traditionally, the away (white) team calls the flip.
 - Discuss when teams will switch sides. Teams switch sides at halftime (all deep pool) unless either team requests to switch at quarters.

Collaboration

- ☺ Discuss pool coverage with your partner.
- ☺ Discuss strategy for managing the game.